



**CITY OF RED BLUFF  
PARKS AND RECREATION ADVISORY  
COMMISSION AGENDA**



The City of Red Bluff Parks and Recreation Commission welcomes you to their meetings, which are regularly scheduled for the second Wednesday of each month. Your participation and interest are encouraged and appreciated. Meeting notices are available in appropriate alternative formats, upon request of a person with a disability. If accommodations are needed for individuals with disabilities, please contact the Parks and Recreation office prior to the day of the meeting.

**DATE:** January 13, 2016  
**TIME OF MEETING:** 7:00 p.m.  
**PLACE OF MEETING:** Red Bluff City Hall, Council Chambers  
555 Washington Street

**A. PLEDGE OF ALLEGIANCE**

**B. CITIZENS COMMENT:**

This is a special time set aside for citizens to address the Parks and Recreation Commission on items on this agenda not noted for public hearing. If your comments concern an item that is noted as a public hearing, please address the Parks and Recreation Commission after that hearing is opened for public testimony. By law, the Parks and Recreation Commission cannot make decisions on matters not on the agenda and matters of concern will be referred to the Parks and Recreation Department. The Chairman reserves the right to limit the duration of each speaker to three minutes. If requested by letter at least one week prior to a Parks and Recreation Commission meeting, any subject of concern to you will be placed on the next agenda.

**C. CURRENT BUSINESS**

1. **Approval of Minutes** – November 18, 2015
2. **Dog Park Fundraising/Promotion**

Recommendation: That the Parks & Recreation Commission receive the final status update on the crowd funding campaign and consider new fundraising possibilities.

**D. STAFF REPORTS**

1. Recreation Report

**E. COMMISSIONER COMMENTS**

**NOTE: Please notify Chris Hurton at 527-8181 if you are unable to attend the meeting. Next meeting date February 10, 2016 at City Council Chambers.**

*"The City of Red Bluff is an equal opportunity provider"*